

## Java java.util.logging

[[Java](#)]

簡易にロギングしたいときのサンプル

- <http://www.atmarkit.co.jp/ait/articles/0801/08/news128.html>

```
package info.typea.sample;

import java.io.ByteArrayInputStream;
import java.util.logging.LogManager;
import java.util.logging.Logger;

public class LoggingSample {

    protected static final String LOGGING_PROPERTIES_DATA
        = "handlers=java.util.logging.ConsoleHandler, java.util.logging.FileHandler\n"
        + ".level=INFO\n"
        + "java.util.logging.ConsoleHandler.level=INFO\n"
        + "java.util.logging.ConsoleHandler.formatter=java.util.logging.SimpleFormatter\n"
        + "java.util.logging.FileHandler.pattern=/home/piroto/work/log/LoggingSample%u.log\n"
        + "java.util.logging.FileHandler.append=true\n"
        + "java.util.logging.FileHandler.formatter=java.util.logging.SimpleFormatter\n"
        ;

    private static Logger logger = null;
    static {
        try {
            LogManager.getLogManager().readConfiguration(
                new ByteArrayInputStream(LOGGING_PROPERTIES_DATA.getBytes("UTF-8")));
            logger = Logger.getLogger(LoggingSample.class.getName());
        } catch(Exception e){
            e.printStackTrace();
        }
    }

    public static void main(String[] args) {
        LoggingSample me = new LoggingSample();
        me.test();
    }

    public void test() {
        logger.info("TEST");
    }
}
```